

OWNER/BUILDER AFFIDAVIT

TO QUALIFY FOR EXEMPTION UNDER ANY OF THE FOLLOWING SUBSECTIONS, AN OWNER MUST PERSONALLY APPEAR AND SIGN THE BUILDING PERMIT APPLICATION. A POWER OF ATTORNEY CANNOT BE ACCEPTED.

BUILDING, PLUMBING AND/OR MECHANICAL INSTALLATION

DISCLOSURE STATEMENT - STATEMENT REQUIRED BY FLORIDA STATUTE 489.103(7)

State law requires construction to be done by licensed contractors. You have applied for a permit under an exemption to that law. The exemption allows you, as the owner of your property, to act as your own contractor with certain restrictions even though you do not have a license. You must provide direct, onsite supervision of the construction yourself. You may build or improve a one-family or two-family residence or a farm outbuilding. You may also build or improve a commercial building, provided your costs do not exceed \$75,000. The building or residence must be for your own use or occupancy. It may not be built or substantially improved for sale or lease. If you sell or lease a building you have built or substantially improved yourself within one (1) year after the construction is complete, the law will presume that you built or substantially improved it for sale or lease, which is a violation of this exemption. You may not hire an unlicensed person to act as your contractor or to supervise people working on your building.

ELECTRICAL INSTALLATION

DISCLOSURE STATEMENT - STATEMENT REQUIRED BY FLORIDA STATUTE 489.503(6)

State law requires electrical contracting to be done by licensed electrical contractors. You have applied for a permit under an exemption to that law. The exemption allows you, as the owner of your property, to act as your own electrical contractor even though you do not have a license. You may install electrical wiring for a farm outbuilding or a single-family or duplex residence. You may also install electrical wiring in a commercial building the aggregate construction costs of which are under \$75,000. The home or building must be for your own use and occupancy. It may not be built for sale or lease. If you sell or lease more than one building you have wired yourself within one (1) year after the construction is complete, the law will presume that you built it for sale or lease, which is a violation of this exemption. You may not hire an unlicensed person as your electrical contractor. Your construction shall be done according to building codes and zoning regulations. It is your responsibility to make sure that people employed by you have licenses required by state law and by county or municipal licensing ordinances.

Pursuant to Chapter 455.228 of the Florida Statutes, any individual who aids and abets the unlicensed practice of a profession by employing such unlicensed person may be fined up to \$5,000.

- ❖ It is my responsibility to make sure that the people employed by me have licenses required by state law and by county or municipal licensing ordinances.
- ❖ I may not delegate the responsibility for supervising work to a licensed contractor who is not licensed to perform the work being done.
- ❖ Any person working on my building who is not licensed must work under my supervision and must be employed by me, which means that I must deduct F.I.C.A. and withholding tax and provide Workers' Compensation for that employee, all as prescribed by law.
- ❖ My construction must comply with all applicable laws, ordinances, building codes, and zoning regulations.

I will assume full responsibility as an Owner/Builder Contractor, and will personally supervise all work permitted. I hereby acknowledge that I have read, understand, and agree to comply will all statements in the above affidavit.

This Affidavit must be signed in front of and notarized by a member of the Lake County Building Division.

Owner's Signature

Print Owner's name

Date

The foregoing instrument was acknowledged before me this _____ day of _____, 20_____, by _____ who is personally known to me or has produced _____ as identification and who did _____ or did not _____ take an oath.

Notary Public

(Seal)